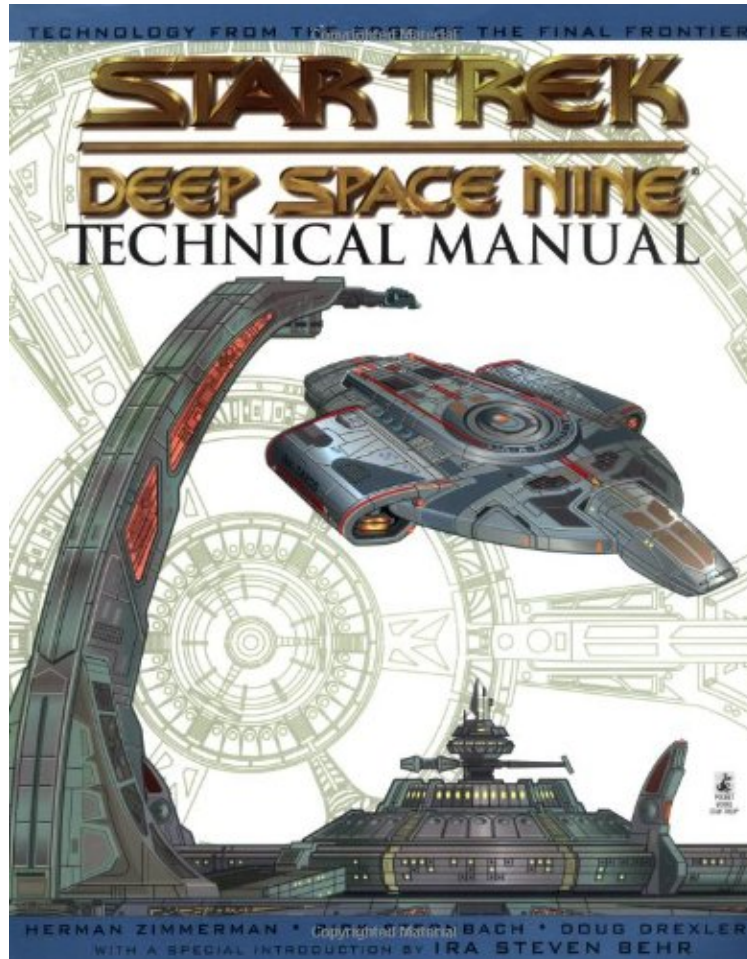


[Library ebook] Star Trek: Deep Space Nine Technical Manual

Star Trek: Deep Space Nine Technical Manual

Herman Zimmerman, Rick Sternbach, Doug Drexler
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Herman Zimmerman, Rick Sternbach, Doug Drexler : Star Trek: Deep Space Nine Technical Manual before purchasing it in order to gage whether or not it would be worth my time, and all praised Star Trek: Deep Space Nine Technical Manual:

0 of 0 people found the following review helpful. What You Leave BehindBy NiTE OwlIve heard it opined that you cant be a fan of ST and a SW fan too. This is rubbish. Both are ultimately about hope, one simply serves it up with more fantasy. Having said that, since I was a youngster in the sixties, ST has been in my blood. Often, I tell people that everything you need to know about life can be learned through watching Star Trek. Its fun to see how they react, and, Star Trek is a magnificent platform for social metaphor. Recently I decided to go on another endtoend run through this third installment. What better way to relax at days end than to an episode of Star Trek?That was why I purchased this 178page paperback, and it has complimented the experience nicely. Released in late 1998 during the shows seventh final season its organized into two main sections; DS9 and Starfleet, Allied and Threat vessels, that are then broken

down into sixteen chapters (see below). There are no photo images, but the numerous color illustrations offset this excellently. At the back of the there are four 2page bonus foldouts providing detailed inner/outer images of DS9 U.S.S. Defiant. Since this released in 1998, it does not contain anything references to the many fictional novels that followup on the series storylines.

Vii Introduction by Ira Steven BehrIx Authors Introduction001 Deep Space Nine Introduction023 Station Structures029 Command Structures038 Computer System045 Power generation Systems051 Utilities and Auxiliary Systems064 Communications072 Transporter Systems075 Science and Remote Sensing Systems082 Tactical Systems096 Environmental Systems101 Personnel Support Systems114 Emergency Operations121 Starfleet Support Spacecraft159 Allied Aircraft165 Threat Force Spacecraft173 Acknowledgements177 Afterword by Ron D. MooreFour 2Page FoldOuts:(1) General Plans/Elevation View: DS9 with Operation Module Pylon Docking Port.(2) General Plans/Dorsal View: DS9 with Promenade Main Floor added Directory.(3) General Plans/U.S.S. Defiant: Elevation Exteriors, Overall Interior specifics on Engineering (Deck 2), Bridge (Deck 1) Pulse Phaser Cannon (Deck 2P/S).(4) General Plans/U.S.S. Defiant: Overall section Key.1 of 1 people found the following review helpful. book contains spoilers (but not this review)By OliverI just thought I'd put out there that this book does contain a few plot spoilers for DS9. I got it so I could more fully geek-out as I go through the series on Netflix, expecting it to pretty much stick with technical matters (which it does, overall), but I immediately read a huge plot development that I wish I didn't know.Otherwise it's a good companion to the show. The extensive details and explanations do add to the sense of it being a real place. You have to be into reading tedious, quasi-scientific details of something that isn't even real, of course.I was a little disappointed with the pictures. They're rendered in a tepid cg and don't have enough linearity or contrast to be very 'readable', like you would want from technical drawings. The images inside the book are not as clear as those on the cover. There also aren't nearly as many as I would like, compared to all the long, wordy descriptions. Having said all that, I would still recommend the book to any fans of DS9.1 of 1 people found the following review helpful. Required reading for fans-Like visiting the station!By Richard K.I never picked up a copy of this wonderous guide when it was published. There were a few mistakes I made last decade, not buying this book was one of them.There is not much storyline given away here. Mostly background info regarding the Cardassians, Bajorans and the Federation. Deep Space Nine was the best "Star Trek" series, in my humble opinion. This guide is useful to those who wish to write about the series of the future, as well as daydreamers like myself. The thrill of walking down every corridor, knowing the details of Quark's bar and Ops...It is all like dream, now that it is over. I never watched the original broadcast in the 1990s. What a loss on my behalf. Now in the age of hopelessly dull reality T.V., what a better way to pass the time than watching the epic unfold on DVD. Though a little overpriced, to an avid fan like myself, worth every penny! Make sure you have a copy of this manual sitting close by!

UNLOCK THE SECRETS OF TEROK NOR! It was once a battered Cardassian ore-processing facility orbiting the planet Bajor. But Terok Nor took on new life when the Cardassians evacuated and were replaced by Starfleet personnel. With the discovery of a nearby stable wormhole connecting the Alpha Quadrant with the Gamma Quadrant, the newly christened Space Station Deep Space 9 became one of the most important installations in known space. Filled with hundreds of schematic diagrams and illustrations, the "Star Trek: Deep Space Nine Technical Manual" is essential for anyone interested in the ships, technology and weapons of Starfleet and the many different species, who frequent the station, including the Klingons, the Bajorans, the Romulans, the Cardassians, and the Jem'Hadar. As an added bonus, four full-color gatefolds have been specially created for this book. In addition to providing an in-depth look at the exteriors of the station, these illustrations also show the Promenade, and highlight the U.S.S. Defiant. Turning the ravaged outpost into a fully operational station involved much more than a simple name change. The transformation represented an arduous challenge to the Starfleet engineers who were required to merge two divergent technologies. How they achieved that feat, and how the Federation helps the Bajoran government keep the station running smoothly, is revealed in the "Star Trek: Deep Space Nine Technical Manual".

.com Whether you're looking for a cross-section of a Bajoran tricorder, plan drawings of the USS Defiant, or a detailed explanation of station wastewater treatment, you'll find everything you need in the Deep Space Nine Technical Manual. This is a fascinating and useful reference for the dedicated DS9 fan, or the Star Trek collector. Intricately detailed, colorful illustrations show you things like the station layout, its cargo and security systems, crew quarters, and transportation facilities. You'll also see DS9's position in relation to the wormhole, the Bajor-Cardassia sector, Ferenginar, and the Romulan and Klingon empires, not to mention the current location of Voyager and (shudder) Borg space.About the AuthorDoug Drexler is an Academy Award winning Makeup Artist who has collaborated with such talents as Al Pacino, Dustin Hoffman, Jimmy Caan, Meryl Streep, and Warren Beatty. His career in the entertainment industry began working for makeup legend Dick Smith on such films as The Hunger and Starman. He also contributed to Three Men and a Little Lady, The Cotton Club, FX and Dick Tracy to name but a few. Tracy led to an Oscar as well as the British Academy Award and the Saturn Award. Two Emmy Award nominations would follow for three years of work on Star Trek: The Next Generation. When Star Trek: Deep Space Nine went into production, Mike Okuda (Scenic Arts Supervisor) took a chance on the makeup guy from Brooklyn who wanted to be a designer. Ever since

that day over six years ago a constant stream of Star Trek graphics and illustrations have issued forth. "I'm possessed," he explains. Doug's other Star Trek credits include Star Trek Generations, Star Trek: First Contact, and the upcoming ninth Star Trek feature film. Doug illustrated the Star Trek Encyclopedia Updated and Expanded by Michael and Denise Okuda, the Star Trek Science Logs by Andre Bormanis, and he also worked with the Okuda's on the Simon and Schuster Interactive CD-ROM, Captain's Chair. Excerpt. Reprinted by permission. All rights reserved. Within the last eight years, since the Star Trek The Next Generation Technical Manual was published, we have witnessed many additions to the Star Trek universe, including the birth of two new television series, a traveling exhibition, a Las Vegas attraction, and four more Star Trek feature films. The television shows alone have added many new volumes to the library of Star Trek data, and at the beginning of this new technical manual project for Deep Space Nine, we were faced with an imposing collection of new characters, races, spacecraft, weapons, and political crises in the galaxy. Not only did we compile blueprints and technical data for the space station and its systems, but we needed to sift through six seasons of material on the Starfleet runabouts, the U.S.S. Defiant, and the myriad Cardassian, Bajoran, Ferengi, Klingon, Jem'Hadar, and even Romulan ships and devices. The manual could not focus simply on the physical space station, but needed to include the races struggling to control it. By comparison, the illustrations and text required in this new volume made field-stripping the Galaxy-class U.S.S. Enterprise look like a walk in the park. We still don't know everything there is to know about that ship, either. Much of this book is an exercise in comparisons and contrasts, and we hope it will be as interesting for the reader to discover them as it was for us. In a way, we were looking at some of the equipment and procedures as if we were Starfleet intelligence analysts, poking around inside Cardassian and Jem'Hadar technology. As before, we wanted to give some idea of what might lay behind the wall panels and bulkheads, in the case of the unseen hardware, and to expand a bit on the structures we've seen each week. While the advances in computer-generated imagery, miniature construction, and video compositing have enabled us to see strange and wonderful objects in the world of Deep Space 9, we wanted to show some of the things only hinted at in the episodes. We would like to believe that the Star Trek: The Next Generation Technical Manual helped our writers and entertained our readers by generating new technological concepts or elaborating on established ones. We also want to emphasize that, like that earlier work, this book should not be viewed as a constraint on the writers or anyone else who wants to create Star Trek stories. We have learned over the years that structures and systems are remarkably flexible; we can replace a torpedo warhead or build a new cargo bay with a few keystrokes. True, hundreds of episodes have been added to the history, but there are still many more tales to be told in a galaxy as large as the Milky Way. It is our wish that this new manual serves to show that there really is more than one solution to a design problem, and that differences in hardware -- or people -- should not become an impediment to their working together. By the time you read this, if all has gone according to plan, the first elements of the International Space Station (ISS) will already be in Earth orbit, built and crewed by different cultures, almost four hundred years ahead of Deep Space 9. By 2004, the ISS promises to be the largest and heaviest structure ever assembled in space and the brightest object in the night sky. We know for a fact that many people responsible for designing and building this space station have followed Star Trek, in its various incarnations, for over thirty years, and have derived at least a modicum of inspiration from its stories of exploration, scientific discovery, and contact.