

(Free download) Star Wars Art: Concepts (Star Wars Art Series)

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#36121 in Books imusti 2013-10-15 2013-10-15 Original language: English PDF # 1 12.50 x .88 x 10.50l, 3.75 #File Name: 1419708627176 pages ABRAMS | File size: 39.Mb

From imusti : Star Wars Art: Concepts (Star Wars Art Series) before purchasing it in order to gauge whether or not it would be worth my time, and all praised Star Wars Art: Concepts (Star Wars Art Series):

3 of 3 people found the following review helpful. If You Measure Your Expectations and Understand What This Book Is Trying To Be, Then It's Really Good. By The Art and Making of [\[\[VIDEOID:fb78904c6644f4ec2f34cd416596bd98\]\]](https://www.youtube.com/watch?v=fb78904c6644f4ec2f34cd416596bd98) I completely understand why a lot of people were disappointed in this book - it often only has one image per two pages (and lots of blank space around) and no commentary or notes. This is definitely the sort of book you want to flip through in person (and if you can't do that, I do a full flip through on my Youtube channel - link in my profile). However, I think this is a great book that I believe it achieved what it set out to do - that is, it's sort of like a gallery exhibition catalogue. This "Star Wars Art" series seems to focus on presenting various Star Wars art as fine art. Which makes this a really great coffee table book, but for the Star Wars fan who wants a ton of images with insight or information then it might not be the book for you. The artworks chosen span the entire franchise, including concept art for unreleased projects (a really highlight of the book!) and considering they only got to choose ~200 images from untold thousands of pieces of concept art, I think they made an outstanding decision for what to include. Also, for those disappointed by the lack of McQuarrie art work should definitely check out: Star Wars Art: Ralph McQuarrie 2 of 2 people found the following review helpful. These (probably) aren't the droids you're looking for. By Czarchaeologist Is this book filled with Star Wars concept art? Technically, yes. Will you enjoy it? It depends on what you want out of this book and what expectations you have. Pros:- Has a lot of art I haven't seen before- The page count is respectable- The intro and forward were interesting enough to read, content I tend to gloss over to be honest. Cons:- Very little artwork from McQuarrie, Johnston, or Chiang. McQuarrie should've been the backbone of this book- Way too much artwork from the prequels (especially Ep. II and III) and Clone Wars series. The OT should've been at least half of the book followed by the rest but it doesn't feel that way.- Way too much artwork

for projects that were cancelled because of the Disney purchase (tv shows and video games like Detours or 1313). I have no real love for media I haven't consumed yet so this content fell completely flat for me. And, as much of this art is digital, it comes across as fairly uninteresting and uninspired typical sci-fi art. Much of it would've looked like standard video game concept art and didn't really appear very Star Warsy to me.- I don't like the layout of the book. Many of the "landscape" oriented pieces are spread across two pages so the binding of the book interrupts it. It makes it hard to really see the entire piece properly and leaves many pages mostly empty because they don't size it to cover both pages but 1 page + 1/3 of the other. I would rather have a smaller piece of art on each page that's not broken up like this. Bottom line: If you can thumb through this before buying I'd suggest doing so. If you have no expectations then this will probably go over well for you but if you have a focused interest like I do you are better off looking elsewhere. Both of the Dreams and Visions Press McQuarrie books are exceptional and the publisher told me that he consulted on the recently released McQuarrie art book that's on and he had very good things to say about that one too. Likewise, Chiang's The Art of Star Wars: Episode 1 would be a much better book for his art. 0 of 0 people found the following review helpful. A treat for a fan of Star Wars and fantasy art By Patricia L. This book is very nicely made and presented in a wide format enabling the illustrations to be reproduced at a decent size. There were some Original Trilogy pieces shown that I have never seen before. The Prequel trilogy is also well-represented, and these are some of the most beautiful images. There are even a few from The Clone Wars animated series (Cad Bane in costume variations!). I found there were a little too many from the never-produced video game "1313," but those images are still interesting and "Star Warsy." No book could claim to be complete on the subject of Star Wars concept art, but this would be a nice gift for a Star Wars fan or fantasy art fan. Recommended.

From Ralph McQuarrie and Joe Johnston to Doug Chiang, Ryan Church, Iain McCaig, Erik Tiemens, and the next generation of animation and video-game artists, Star Wars Art: Concept collects, for the first time ever, the very best Star Wars conceptual artwork. As curated by George Lucas, the artwork that helped bring the Star Wars Saga to life is revealed in all its glory, featuring pre-production drawings and paintings from the Original Trilogy, the Prequel Trilogy, the TV shows, and the video games, including an exclusive preview of artwork from the highly anticipated 1313. Spanning the years from 1975 to the present, Star Wars Art: Concept is a fascinating look at the process of conceptual design. From pen and paint and paper to the digital realm, the result is the creation of breathtaking iconic worlds, vehicles, and characters that successive generations have embraced and made their own. Praise for Star Wars Art: Concept: Legendary production artwork gets the showcase it deserves. Star Wars Insider magazine Star Wars Art: Concept is a glorious coffee-table book that's chock full of great artwork by many of the masters who've worked on the film, from Ralph McQuarrie on down. io9.com

About the Author