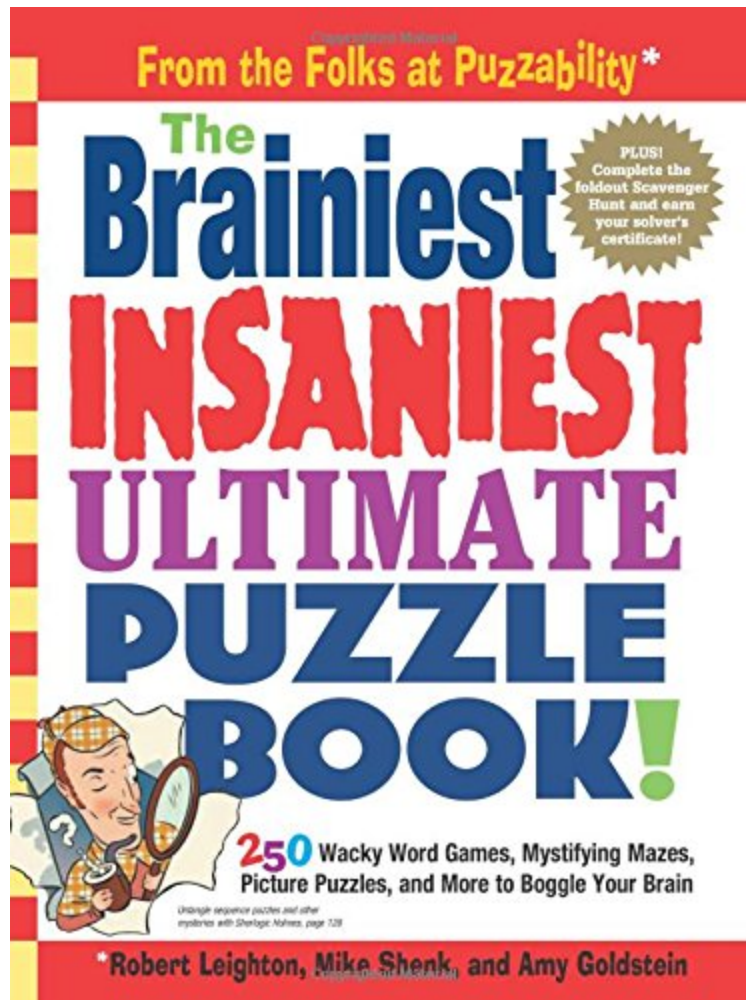


(Ebook pdf) The Brainiest Insaniest Ultimate Puzzle Book!

## The Brainiest Insaniest Ultimate Puzzle Book!

Amy Goldstein, Robert Leighton, Mike Shenk  
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**Amy Goldstein, Robert Leighton, Mike Shenk : The Brainiest Insaniest Ultimate Puzzle Book!** before purchasing it in order to gage whether or not it would be worth my time, and all praised The Brainiest Insaniest Ultimate Puzzle Book!:

9 of 9 people found the following review helpful. PerfectBy JAMIE WENDELThis is what I was looking for...clever, a bit challenging, something different than the usual "busy" book for kids. Took my 7 y/o grandson on vacation and he really got into it during down time. He brought it along on car rides and tested us with it! I even found my husband working on it a couple times. Very pleased. I know he'll continue to work on it now that the vaca is over.5 of 5 people found the following review helpful. very nice quality. Thick paperBy Neff BlackWow, very nice quality. Thick paper, and tons of fun, full color images, and a large variety of activities. My kids can't wait to use it...but they have to wait for our weekend at Grandma's house.3 of 3 people found the following review helpful. Recommend!By rose jonesMy

10 year old daughter got this for Christmas. She loves it so far, says it's very fun. It's just difficult enough for an older child or tween to be challenging, yet still silly enough to be entertaining.

Its win-win for the whole family: Kids love puzzles and parents love their kids to love puzzles. Now from Puzzability the premier puzzle-writing company whose mind-benders have appeared regularly in The New York Times and Disney Adventures, and repeatedly in The New Yorker and Martha Stewart Kids comes a rich, original, and entertaining category-killer of a book with over 250 puzzles on every imaginable theme and subject. Fully illustrated in color, here is a bonanza of mazes, word games, visual and logic puzzles, and more. With a full range of difficulty, but all totally solvable, the puzzles are not meant to be tests. In fact they're engaging and humorous, as fun to work on as they are satisfying to solve. In Gray Matter, readers first solve a short crossword, then use the letters in the puzzle to crack a riddle. Hot Lines involves matching kids to their clothing based on tan lines. Flea Circuit is an unusual maze that you find your way out of by jumping around the page like a flea. A scavenger hunt runs through the book solve every puzzle to amass the clues and earn the bound-in certificate of achievement. (Yes, the honor system applies.)

From the Back Cover UNIDENTIFIED FLYING RIDDLES AND THE QUESTS OF SIR GLANCE-A-LOT The Hole Story. Rhyme Wave. Jokers Wild. Bat Attitude. Reverse Gear . . . in all, an outrageously clever, colorful bonanza of more than 250 mind-teasing mazes, word games, visual puzzles, and much more. Wind your way through the twisted cemetery gates in Dead End. Match sunburned kids to their beach gear by examining their Hot Lines. In Its Astro-Logical, figure out which astronaut is asleep on the job. Decipher the words that are shimmering underwater to get All Wet. There are even puzzles within puzzles, like Crunch Time: rearrange every letter in the solved crossword to get the answer to the riddle.