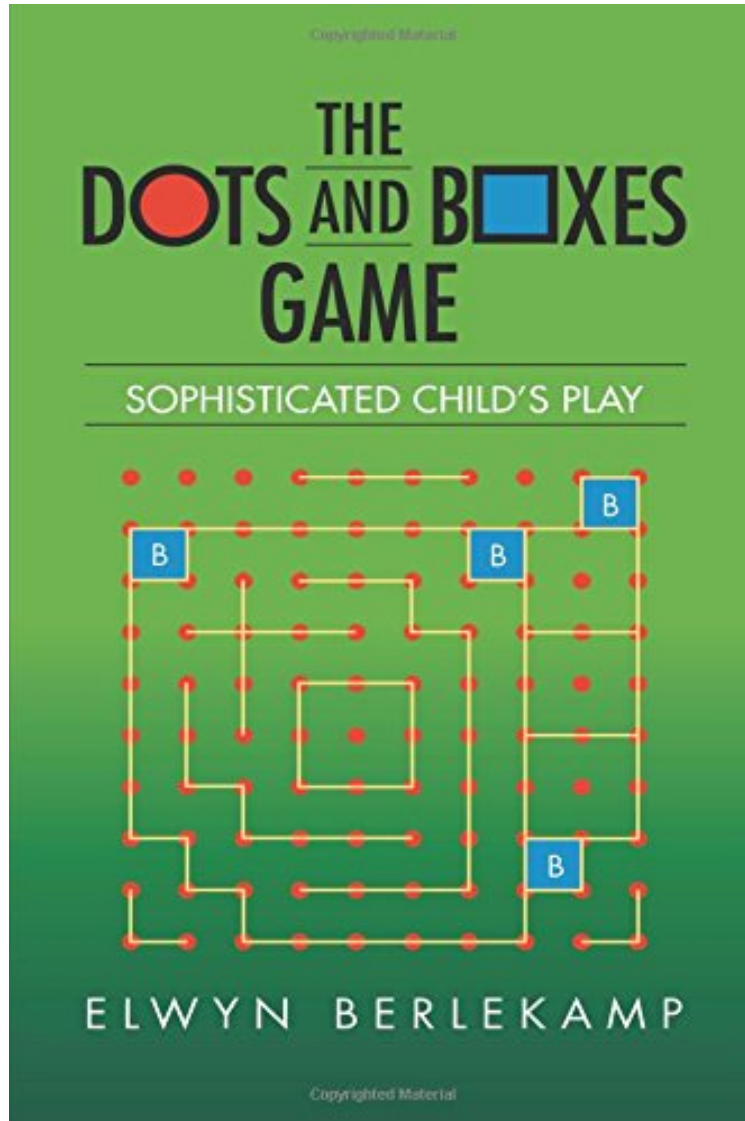


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## The Dots and Boxes Game: Sophisticated Child's Play

*Elwyn R. Berlekamp*

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**Elwyn R. Berlekamp : The Dots and Boxes Game: Sophisticated Child's Play** before purchasing it in order to gage whether or not it would be worth my time, and all praised The Dots and Boxes Game: Sophisticated Child's Play:

1 of 1 people found the following review helpful. Good BookBy ...Covers every level of strategy in dots-and-boxes in a manner that even someone with no knowledge of game theory could easily understand. Demonstrates the modelling of the game with "strings and coins" and, to the best of my knowledge, is the only book that acknowledges possible violations of the long chain rule in very close scored games.0 of 0 people found the following review helpful. Five

StarsBy Tyrell CapersAnyone serious about learning CGT should know Berlekamp's works0 of 0 people found the following review helpful. good book and good gameBy Marek KomorowskiDots and boxes is a very interesting simple abstract game with not an easy strategy to play, this book gives you an idea how to play this game, amazingly this small game is probably one of the best abstract games, comparable to go and better than chess.

The game of Dots-and-Boxes, the popular game in which two players take turns connecting an array of dots to form squares, or "boxes" has long been considered merely a child's game. In this book, however, the author reveals the surprising complexity of the game, along with advanced strategies that will allow the reader to win at any level of gameplay desired. This book is an essential guide to the game of Dots-and-Boxes and its mathematical underpinnings. Chapters of strategy are interspersed with dozens of sample problems and their solutions. Furthermore, the strategies can be applied to several other games, such as Strings-and-Coins and Nimstring.